

MARBLE FALLS BASEBALL

2026 MASTER SCHEDULE

VARSITY				
DAY	DATE	TEAM	TIME	PLACE
Tues	Feb 3	<i>Fredericksburg</i>	7:00p	Away
Sat	Feb 7	Canyon Lake	12:00p	HOME
Mon	Feb 9	<i>Temple</i>	5:15p	HOME
Fri	Feb 13	<i>Wimberley</i>	6:00p	Away
Fri-Sat	Feb 20-21	Stephenville	TBD	Away
Tues	2/24	<i>Cameron Yoe</i>	6:00p	HOME
Th-Sat	2/26-2/28	Llano Tournament	TBD	Llano
Th-Sat	Mar 5-7	Comal Clash	TBD	CLHS
Tues	Mar 10	<i>Burnet*</i>	7:00p	Away
Fri	Mar 13	<i>Burnet*</i>	7:00p	HOME
Tues	Mar 17	Gateway*	2:00p	HOME
Thurs	Mar 19	<i>Gateway*</i>	5:00p	Away
Tues	Mar 24	<i>Akins</i>	7:30p	HOME
Fri	Mar 27	Akins	7:30p	Away
Tues	Mar 31	<i>Salado*</i>	7:00p	Away
Thurs	Apr 2	Salado*	7:00p	HOME
Tues	Apr 7	<i>Lampasas*</i>	7:00p	HOME
Fri	Apr 10	<i>Lampasas*</i>	7:00p	Away
Sat	Apr 11	Legacy Ranch	1:00p	HOME
Tue	Apr 14	<i>Taylor*</i>	7:00p	Away
Fri	Apr 17	<i>Taylor*</i>	7:00p	HOME
Tue	Apr 21	<i>Jarrell*</i>	7:00p	HOME
Fri	Apr 24	<i>Jarrell*</i>	7:00p	Away

JUNIOR VARSITY				
DAY	DATE	TEAM	TIME	PLACE
Tues	Feb 3	<i>Fredericksburg</i>	4:30p	Away
Sat	Feb 7	Canyon Lake	10:00a	HOME
Tues	Feb 10	<i>Temple</i>	5:15p	Away
Fri	Feb 13	<i>Wimberley</i>	4:00p	Away
Th-Sat	Feb 19-21	Wimberley Tourn	TBD	Away
Tues	2/24	<i>Lago Vista (DH)</i>	5:00p	Away
Th-Sat	Mar 5-7	RR Wwood	TBD	TBD
Tues	Mar 10	<i>Burnet*</i>	4:30p	Away
Fri	Mar 13	<i>Burnet*</i>	4:30p	HOME
Tues	Mar 17	Gateway*	4:30p	HOME
Thurs	Mar 19	<i>Gateway*</i>	11:30a	Away
Mon	Mar 23	Akins	6p	Away
Fri	Mar 27	Akins	5p	Away
Tues	Mar 31	<i>Salado*</i>	4:30p	Away
Thurs	Apr 2	Salado*	4:30p	HOME
Tues	Apr 7	<i>Lampasas*</i>	4:30p	HOME
Fri	Apr 10	<i>Lampasas*</i>	4:30p	Away
Tue	Apr 14	<i>Taylor*</i>	4:30p	Away
Fri	Apr 17	<i>Taylor*</i>	4:30p	HOME
Tue	Apr 21	<i>Jarrell*</i>	4:30p	HOME
Fri	Apr 24	<i>Jarrell*</i>	4:30p	Away

Head Baseball Coach: Tyler Porter

Assistant Coach: Andrew Landin

Assistant Coach: Hayden Kesselering

Principal: Patrick Hinson
Athletics Director: Keri Timmerman

Superintendent: Dr. Jeff Gasaway

Scrimmages in italics

Home games in bold

* denotes district game

(DH) = double header